



### \*Tone Tips

Looking for a Thrash Kill'm all tone?  
Keep the mids under half, Boost the Mids and keep the Preamp Gain under half while on the Green Channel, AOR Gain to taste, but we like it above half

Looking for a Sludge tone to shatter your speakers? Boost the Bass and Treble (the treble boost is subtle and more suited for Bass and lower tunings to bring more cut back) then MAX the Preamp Gain and add the AOR to taste

# Architect of Reality

Thank you for picking up our new A.O.R and choosing us for all of your Fuzz and Distortion needs! As you know (or possibly new to this design) the A.O.R is a 36v internal charged preamp of the fabled Black Country British amp from the early and late 80's. Used by players like Ratt to the stoned sludge of Sleep. This pedal features dual channels (the green being the pulled high gain of the original amp), your standard amp controls Presence, Bass, Mids, Treble but with toggle switches to boost each of the three main frequencies, add the ability to blend both gains in the Green Channel and you have one of the most realistic and tweakable PreAmp analog Amp Simulators in your hands.

**Presence/Pre** - controls the top end bite

**Bass** - controls the over all bass

**Mids** - controls the mid response

**Treble** - controls the top end frequencies

EQ Boosts - right/stock left/boost

**Master Volume** - controls the volume of Channel 1 (red)

**AOR Volume** - controls the volume of Channel 2 (green)

**Preamp Gain** - controls the gain of the Red Channel but can be blended with the Green channel when activated

**AOR Gain** - Controls the gain of the Green Channel and only works in the Green Channel

\*please note on the original 8 knob the control layout follows as

Master Volume - Same \* AOR Volume - Preamp I

Preamp Gain - Preamp Vol II \* AOR Gain - Preamp Level I